Teaching Program for Animation (2014)

1. Training Goal:

2. School Year: 4 years full-time

3. Degree Awarded: Bachelor of Arts

4. Credit Requirements: The students should obtain 155 credits (off-class credits not included), including liberal compulsory courses for 50 credits, liberal optional courses for 9 credits, the foundational courses for 30 credits, compulsory courses for 42 credits, optional courses for 12 credits and synthetically applied courses for 12 credits. In the meantime, students should obtain 10 credits from off-class programs, and take the course "Health Education for Undergraduates".

5. Requirements for Students from Hong Kong, Macao and Taiwan

According to the Education Department of Guangdong Province, the students from Hong Kong, Macao and Taiwan need not take courses from the sections of "Education of National Defense" and "Theory of Ideology and Politics". The students should strictly follow the teaching program, taking courses of the other sections.

6. Requirements for Overseas Students

According to Ministry of Education an Education Department of Guangdong Province, oversea students need not take courses from the section "Education of

National Defense". Oversea students of economic disciplines should take courses of political theory, while the students of other disciplines could apply to be excused from it. The oversea students who receive education with record of formal schooling should take courses "Chinese" and "A Survey of China". Other courses should be taken strictly according to the teaching program.

7. Schedule of major teaching plan

Table 1: The Reference Table of Animation

Course Type	Course Nature	Due Credit	Due Credits for Each Term								Total
			1	2	3	4	5	6	7	8	
Public Courses	compulsory	50	13.5	12	4	9	5	6.5	0	0	50
	Limit	9	0	1	1	1	2	2	2	0	9
Discipline-Based Courses	compulsory	30	7	9	9	5	0	0	0	0	30
Specialized Courses	compulsory	42	4	0	9	5	11	9	3	1	42
	Limit	12	0	0	0	0	0	3	9	0	12
Comprehensive Application Courses	compulsory	12	0	1	0	1	0	0	6	4	12
Total		155	24.5	23	23	21	18	20.5	20	5	155

Table 2: The Teaching Program Schedule of Animation

Course Category	Course Nature	Course Type	Course Identifier	Course Name	Credit	Weeks for Studying	Total Credit	Allocation of Hours			Allocation of Each Term by Weeks								Way of Assessment
								Lecturing	Experiment	Practice	1	2	3	4	5	6	7	8	
								15	16	16	16	16	16	16	15	
Public Courses ★	Compulsory	EOND	140471	Military Theory （+Military Training）	1.0	15	15	15	0	0	1								☆
		TOIAP	140193	Principles of Marxist Theories	3.0	15	45	30	0	15	3								★
			140464	Ideological & Moral Cultivation and Basic Laws	4.0	16	64	48	0	16		4							★
			140222	Outline of Modern History of China	2.0	16	32	32	0					2					★

☆

			140473	An Introduction to the theoretical system of Mao Zedong thought and socialism with Chinese Characteristics I	3.0	16	48	32	0	16				3					★
★			140483	An Introduction to the theoretical system of Mao Zedong thought and socialism with Chinese Characteristics II	3.0	16	48	32	0	16					3				★
☆			140242	Situation & Policy	2.0	16	16	16	0							1			☆
★		Language and Skills I	119612	Basic Computer Application	2.0	15	30	8	22	0	2								★
			121542	College Chinese	2.0	16	32	32	0			2							★

Category	Code	Course Name	Credits	Weeks	Total Hours	Theory	Exp	Practice	1	2	3	4	5	6	7	8	Type
	121552	Application Writing	2.0	16	32	32	0			2							★
Language and Skills II	090704	College English I C	4.0	15	60	60	0	0	4								★
	090714	College English II C	4.0	16	64	64	0			4							★
	090724	College English IIIC	4.0	16	64	64	0				4						★
	180412	Academic English	2.0	16	32	32	0				2						★
Education of Health	130452	Sports Option I	2.0	15	30	30	0	0	2								☆
	340031	Mental Health Education	1.0	15	15	15	0	0	1								☆
	400015	Career Development Planning	0.5	8	8	8	0	0	1								★
	130462	Sports Option II	2.0	16	32	32	0			2							☆
	130472	Sports Option III	2.0	16	32	32	0							2			☆
	130482	Sports Option IV	2.0	16	32	32	0									2	☆
	400025	Career Guide	0.5	8	8	8	0	0	0						1		☆

Category			Code	Course	Credit	Weeks	Total	Lecture	Exp	Practice	S1	S2	S3	S4	S5	S6	S7	Mark
			400002	Entrepreneurial Basis	2.0	16	32	32	0					2				☆
		Sub-Total			50		771	686	22	63	14	12	4	9	5	6		
☆	Limit	Public Courses	990032	General Elective Courses (1)	1.0	16	16	16	0	0	1							☆
			990062	General Elective Courses (2)	1.0	16	16	16	0	0		1						☆
			990072	General Elective Courses (3)	1.0	16	16	16	0	0			1					☆
☆			000001	Humane studies Courses	2.0	16	32	32	0	0				2				☆
☆			000002	Natural Science Courses	2.0	16	32	32	0	0						2		☆
			000003	Courses of Methodology	2.0	16	32	32	0	0							2	☆
		Sub-total			9		144	144			1	1	1	2		2	2	
Discipline-Based Courses	Compulsory	Discipline-Based Courses	170395	Sketching	5.0	5	75	20	55	0	15							★
			170492	An Introduction to Art	2.0	15	30	30	0	0	2							★

Category	Type	Sub-category	Code	Course	Credits		Total	Lecture	Lab		S1	S2	S3	S4				Symbol
			172653	Digital Animation Foundation	3.0	5	45	15	30	0	9							★
			124054	Colors	4.0	6	64	24	40	0		11						★
			170473	Creative Thinking	3.0	4	48	20	28	0		12						★
			172563	Modeling Training	3.0	4	48	12	36	0		12						★
			172982	An Introduction to Design	2.0	8	32	32	0			4						★
			172992	Introduction to New Media Design	2.0	8	32	32	0				4					★
			012012	Marketing	2.0	16	32	32	0					2				★
Sub-total					26		406	217	189		26	39	4	2				
Specialized Courses	Compulsory	Specialized Courses	170501	Professional Introduction	1.0	5	15	15	0	0	3							☆
			173004	3D Animation Technology I	4.0	4	64	64	0			16						☆
			173162	Animation Analysis	2.0	8	32	32	0			4						☆

			172002	History of Chinese & Foreign Animation	2.0	8	32	32	0				4					☆
☆			172043	Law of Motion	3.0	4	48	18	30	0			12					☆
☆			172063	language of Audio & Visual	3.0	4	48	18	30	0			12					☆
☆			172673	Script & Performance	3.0	4	48	20	28	0			12					☆
☆			172723	Story Board Design	3.0	4	48	18	30	0			12					☆
			171984	3D Animation Technology II	4.0	4	64	32	32	0				16				☆
			172023	Character Design	3.0	4	48	48	0					12				☆
☆			172073	Scene Design	3.0	4	48	18	30	0				12				☆
			173023	Post-production of Animation	3.0	4	48	18	30	0				12				☆
			172173	Animation Sound	3.0	4	48	20	28	0					12			☆

			Code	Course	Credit										c5	c6		c8	
☆			173033	Animation Planning	3.0	4	48	20	28	0					12				☆
			172033	Stop-Motion Animation	3.0	4	48	18	30	0						12			☆
☆			173073	Animation Derivative Products	3.0	4	48	16	32	0						12			☆
			173652	Media Planning	2.0	4	32	32	0							8			☆
☆			173661	Project Display Design	1.0	4	16	16	0									4	☆
				Sub-total	49		783	455	328		3	20	52	52	24	32		4	
☆			171973	Simulation Animation	3.0	4	48	18	30	0					12				☆
☆			173043	General Practice Ⅰ	3.0	4	48	18	30	0					12				☆
☆			173053	General Practice Ⅱ	3.0	4	48	18	30	0					12				☆
	Limits	Elective Course	173063	Interactive Media Art	3.0	4	48	16	32	0					12				☆
			172183	Roaming Animation	3.0	4	48	18	30	0						12			☆
			172193	Animated Short Film	3.0	4	48	18	30	0						12			☆

Comprehensive Application Courses	Compulsory		Code	Course	Credits		Total														Exam/Inv.
			172763	TV Packaging & Animation Advertising	3.0	4	48	18	30	0							12				☆
			173083	New Media Animation	3.0	4	48	18	30	0							12				☆
		Sub-total			9		144	54	90						24	12					
Comprehensive Application Courses ☆	Compulsory	Application Courses	170661	Outdoor Sketching	1.0	2	40	0	0	40		20									☆
			172921	Social survey	1.0	3	0	0	0					0							☆
			170825	Graduation design	5.0	10	0	0	0										0		☆
			172511	Professional Investigation	1.0	2	40	0	0	40										20	☆
			170334	Professional Internship	4.0	10	0	0	0										0		☆
		Sub-total			12		80			80											

Note:

★: Examination

☆: Investigation

Program Chief: Tang Liying   Vice Dean: Wang Xin

Dean: Du Zhaoming